

Unit 2

A Toy Robot and A Board Game - Part 2

Teaching Goal

- To be able to recognize, say and pronounce the vocabulary words: **a toy robot, a board game and red light, green light.**
- To be able to use the vocabulary words properly with the grammar rules.
- To be able to understand, describe and express various toys and games to others with correct sentence patterns.
- To be able to understand and remember the lyrics of the song of the unit.

Materials

- ✓ ACD Track 07~08
- ✓ DVD Unit 2
- ✓ LivePen
- ✓ Flashcards of the vocabulary words: **a toy robot, a board game and red light, green light**
- ✓ Paint and brushes or crayons/ color pens/ markers

Time

1.5 hrs (80 minute lesson + 10 minute break time)

Warm-up/ Circle Time (15 Minutes)

1. First of all, greet the students.
2. Review the conversation phrases:
Q: Do you need a hand there?
A: Yes, please. Thank you. / No, it's OK, I'm fine here.

Game: Change Your Seat When You Hear "YES"

1. Ask all the students to sit down in a circle.
2. Ask a volunteer student to come up first to be the caller and go around the circle asking the other students: **"Do you need a hand there?"**
3. If the student answers the question with: **"No, it's OK, I'm fine here."** and the caller will go and ask the next student.
4. Once if a student answers with: **"Yes, please. Thank you."** then everyone has to stand up and change to a new seat.
5. The very last one who did not get a seat will be the next caller.
6. At the end of the game, ask everyone to give each other a big high-five and say: **"Well-done!"** or **"Great job!"** or **"You're awesome!"**



Give encouragements for participation. Do have to **assist** and **encourage** some slow-learners to **keep on trying and not to give-up!**



Teaching Tips



Allow the student to make up their own questions once they are all familiar with the sentence pattern.

Introduction of the Conversation (15 Minutes)

- Review the vocabulary words: **a toy robot, a board game and red light, green light** with the students.
- Introduce the conversation and the sentence pattern:
Q: What do you want to play?
A: Let's play _____.
Q: Are you ready? Everybody _____!
A: Hooray! Run as fast as you can. / Just beware. Don't get caught!
- Ask the students to repeat after you.



Teaching Tips



Say aloud and do a role-play.



For IRS Pen ONLY



Feel free to use IMS mode. Just point to a picture, IRS Pen will AUTOMATICALLY play a video.



Play **ACD Track 07**

Activity Time (15 Minutes)

Game: Red Light, Green Light

- Explain rules and some reminders to the class before the game.
- The teacher may be the first person to be the catcher.
- Everyone will say: **"Red light, stop! Green light, go!"** aloud and the catcher shouts: **"Are you ready? Everybody RUN! Just beware. Don't get caught!"** then everyone can start moving around the room.
- If the catcher is about to catch you, just shout: **"Red light, stop!"** and you will have to remain where you are without moving until another free player touches you and shouts: **"Green light, go!"** then you will be able to move again.
- However, if you get caught before you call out: **"Red light, stop!"** then you will be the next catcher.



- At the end of the game, ask everyone to give each other a big high-five and say:
“Well-done!” or “Great job!” or “You’re awesome!”



Please make sure there is enough space to play the game and remind the students to be careful, **NO PUSHING or PULLING OTHERS, SAFETY FIRST! Give encouragements for participation.**

Student's Book- Let's do it! (10 Minutes)

- Open **Student's book to Unit 2 Part 2 (P.13)** and play the ACD.
- Let the students listen and write number 1 to 4 in the correct box.
- Repeat a few times and encourage them to speak loud and clear.
- Reward the students with some encouragements: stars/stickers/hugs/high-fives.



Play **ACD Track 08**



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Feel free to use **IMS mode**. Just point to a picture,
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Teaching Tips

☆ Listen and write number 1 to 4 in the right box.



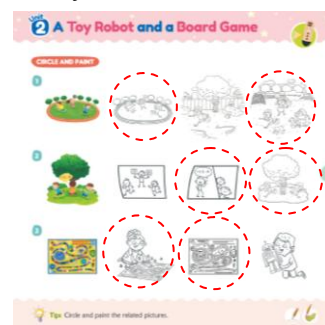
Activity Book-Let's do it! (15 Minutes)

- Open **Activity Book to Page 5** and ask the students to circle and paint the related pictures.
- Ask the students to say the answer with sentence patterns they’ve already learned and repeat a few times. Also, encourage them to speak loud and clear.



Teaching Tips

☆ Circle and paint the related pictures.



Wrap-up/ Review (10 Minutes)

- Review the sentence patterns and the conversation with the students.
- Practice as a group or individually.
- Reward the students with stickers, hugs, high-fives...etc.



Play **DVD Unit 2** during the review.

【Feel free to use the LivePen during your lessons】